

## Activity Suggestions

**W9456 Scooter Accessory Pack** – Includes accessories that can be installed into the W9450/W9513 2 Person Scooters which are required to use these accessories. With the accessories players can play scooter basketball, scooter ring toss and scooter disc toss games.

**W9499 Two Person Scooter Activity Pack** – Includes 2 – Two Person Scooters, the W8456 Accessory Pack and 24 foam ring toss rings, 16 foam flying disc, 12 - 5" inflatable balls to use as basketballs and activity suggestions. The rings, disc and 5" balls are all soft and safe for all ages!

**Set-Up:** For all the games a center player area or “Court” will be used by players on scooters and an outer area will be used by players not on scooters and is called the feeder area. If played on a gym floor, the lines for the full court basketball floor would be the center “Court”. To maximize the fun give everyone an opportunity to play all the positions, games should be short. After each game, players should change positions where possible.

### Outer “Feeder” Area

- Players not on scooters only in this area

### Center Play “Court”

- Players on scooters only in this area

## Scooter Basketball

**Set-Up** - Assembly and Install the Scooter Basketball Targets per the assembly instructions. To help identify which goal a team is shooting at it may be helpful to wrap the top portion of the Main Poles with two different colored floor tapes (W4540). Additionally players may want to wear pinnies (W4825) or wrist bands (W7483) to help identify which players are on their team.

**Balls** – W9499 includes 12- light weight inflatable 5” diameter vinyl balls. If you did not purchase those balls or wish to add more balls. Only light weight balls, less than 7” in diameter should be used. Any size of Real basketballs should not be used, they are too heavy and could damage the Basketball Target or injure the player(s) riding on the 2 Person Scooter with the target. Balls recommended for use include W7472 (same ball that are included with W9499), W7423 4” diameter vinyl balls, W4795 GatorSkin 6” Softi’s, W7127 Spectrum 7” Foam Ball Set, W2340 6” Foam balls, and W9216 GatorGrip balls.

**Teams** – Divide your group into two teams of approximately the same number of players. Assign one or two players from each team to ride on the scooters with the basketball targets installed. The remainder of the players should each be assigned a scooter (a one person or two person scooter) to sit on. 2 to 4 players per team should be designated “feeders” for each team. These players will remain on their feet and are not on scooters.

**Play** – The goal is to score as many baskets as possible into the opposing team’s basket. A basket is scored when a ball goes through the hoop and net of the opposing team’s basket. One point is scored for each basket. Place all the players from the same teams at different ends of the court and all the suitable balls to be used in the middle of the court. Games can be played to a set number of baskets are scored or for a fixed amount of time. All players on scooters must remain seated on their scooters at all times.

**Goalies** - The purpose of the players riding on the scooters with the target is to prevent the other team from scoring. This is accomplished by continuously moving the target around. These players cannot use their hand in any way to defend the basket or to attempt to score a basket on the other team. Their hands must remain on the scooter base inside the protective handles at all times.



**Scorers** – All players on the scooters attempt to shoot any ball through the opposing team’s basket. When they do score a goal, they should shout out “Goal” and their team name (or color). This will help the instructor keep track of how many goals each team scores (since it is hard to watch 2 moving goals at once!). To prevent collisions and contact, no dunks are allowed and basket attempts should be made from 3 feet or more. The 3 foot rules will be a little difficult to judge since everyone is moving and will be up to the discretion of the referee (instructor or teacher) to enforce. Scorer’s are only allowed to hold one ball per person at a time, to prevent hoarding of the balls.

**Feeders** – Players not on scooters are allowed to move around the perimeter of the court in the feeder area. They will be responsible for retrieving and feeding the balls in the feeder area back to their teammates on scooters. Balls are fed back to their teammates by tossing or rolling them to their teammates on scooters. Feeders are not allowed to horde balls and can only hold one ball at a time. These players are not allowed on the center court.

## **Scooter Ring Toss**

**Set-Up:** Assemble and Install the Scooter Ring Toss Targets per the assembly instructions. To help identify which target a team is shooting at it may be helpful to wrap the top portion of the Main Poles with two different colored floor tapes (W4540). Additionally players may want to wear pinnies (W4825) or wrist bands (W7483) to help identify which players are on their team.

**Teams:** Divide into 2 teams, with some players on scooters and some designated as feeders same as basketball game above.

**Play:** The goal is for a team to toss or play a ring onto the opposing team’s target. W9499 includes 18 lightweight foam rings in 3 different diameters which are ideal for this game. These are the same foam rings from W8918 Versa Foam Ring Set. W4813 Rubber Ring Set can also be used for this game, but are a little heavier.

**Scoring:** If the foam rings of different diameter are used, then one point would be awarded for each large ring on the opponents target, 2 points for the medium sized rings and 3 points for the smallest rings. Games would be played for a set period of time, likely 2 to 5 minutes or until all the rings are placed on the hoops.

Similar to the basketball game, Goalies cannot use their hands and are tasked with trying to evade players from the other team to make it more difficult for them to get a ring on their target and Feeders retrieve rings that go outside of the “Court” and toss them back to their teammates. Scorers and Feeders may only hold one ring per person at a time. In this game, player’s may toss or place rings onto the target. All players on scooters must remain seated on their scooters at all times, the player on the right in the image above would be cheating and the ring that he placed on the target removed.



## **Scooter Disc Toss**

**Set-Up:** Assemble and Install the Scooter Disc Toss Targets per the assembly instructions. One team is designated Team 1 and the other Team 2. A goalie from team 2 will ride on a 2 person scooter with the #1 printed on the target and the reverse for other team. Thus players on team #1 will shoot at the target with the #1 on it. Additionally players may want to wear pinnies (W4825) or wrist bands (W7483) to help identify which players are on their team.

**Teams:** Divide into 2 teams, with some players on scooters and some designated as feeders same as basketball game above.

**Play:** The goal is for a team to toss a disc through the opposing teams target to score a point. W9499 includes 16 foam disc for playing this game, these disc are the same as included with W4909 Foam Disc Set. W4818, W4820 and other soft foam disc can be used for this game. Traditional plastic flying disc (Frisbees) are not recommended since they could hurt players if they hit them unprepared.

**Scoring:** One point is awarded for each disc that passes through the target. If the disc hits the target, but does not pass through – no points are awarded. Play can be for a set period of time or until a team reaches a set number of points.

Similar to the basketball game, Goalies cannot use their hands and are tasked with trying to evade players from the other team to make it more difficult for them to toss a disc through their target and Feeders retrieve rings that go outside of the “Court” and toss them back to their teammates. Scorers and Feeders may only hold one disc per person at a time. In this game, player’s may only toss disc through the target and the 3 foot rule recommended for basketball should be used here also. All players on scooters must remain seated on their scooters at all times.

